

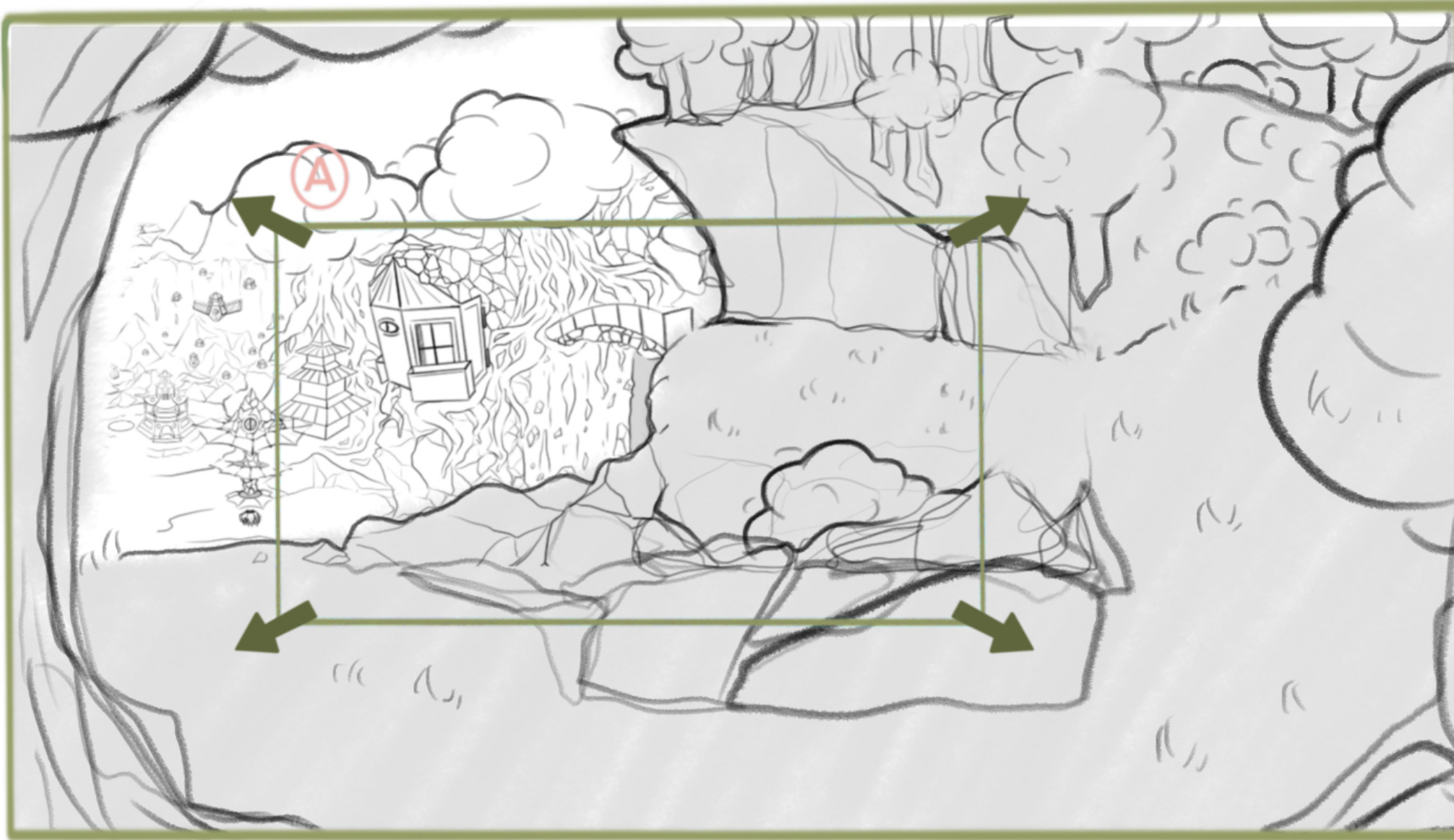
NOTES DIAL SHOT

01 A-B Establishing shot, slow pan left

SFX:

Earth genasi village

(B)

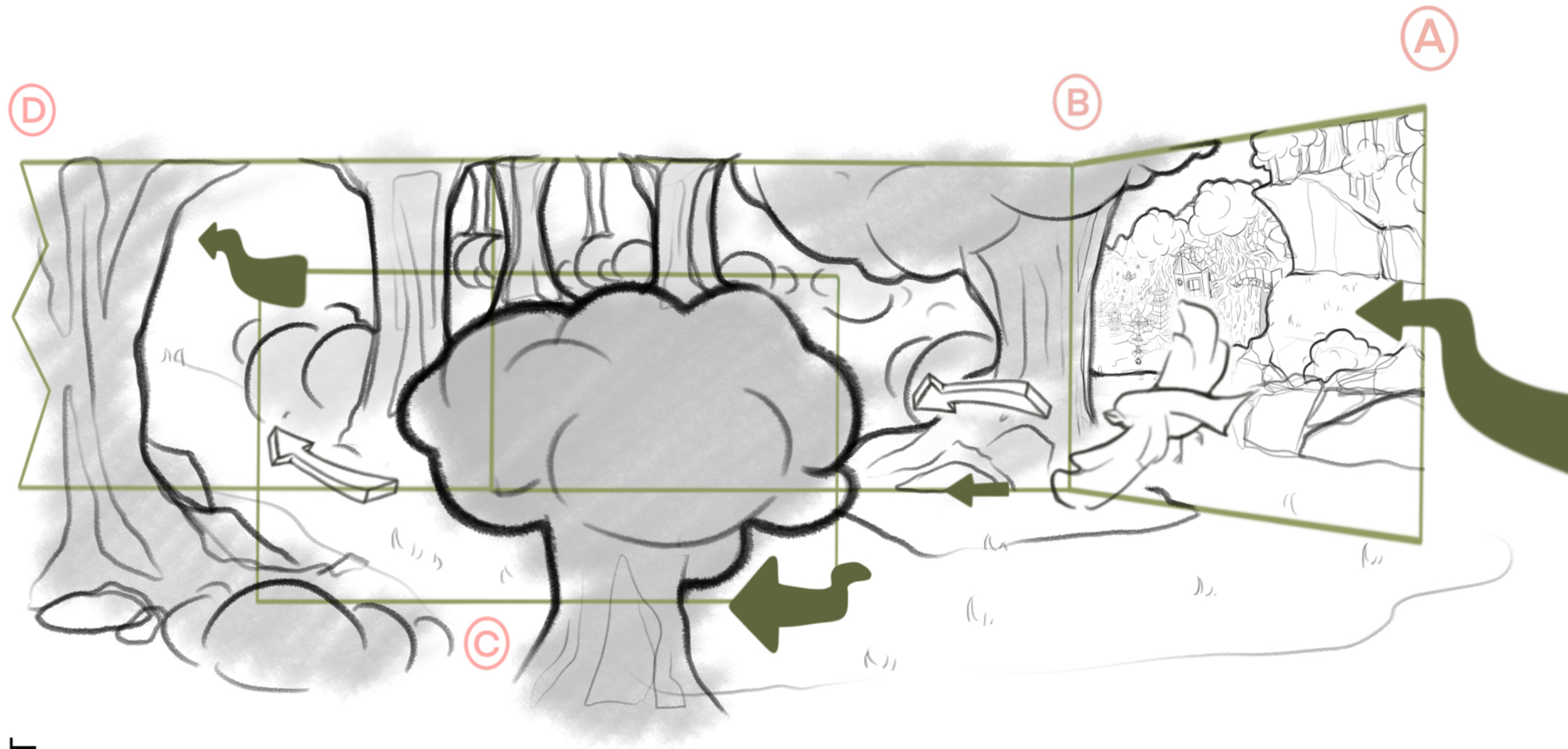


NOTES DIAL SHOT

02 A-B: Wide downshot, slow zoom out

Sfx:

Cut to tree in the foreground, village slowly disappearing

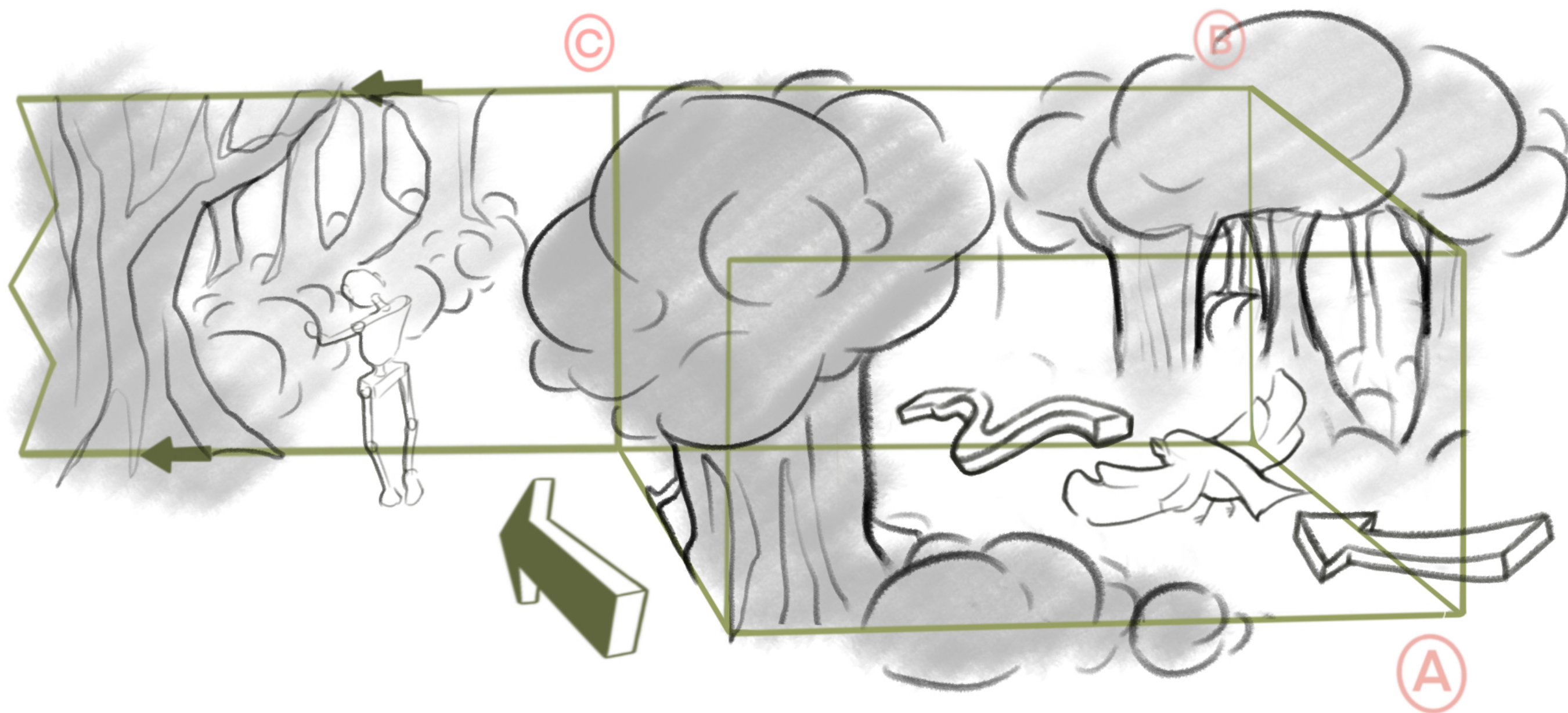


NOTES DIAL SHOT

03 A-D: Wide shot, pan left tracking bird, boom down + up

Sfx:

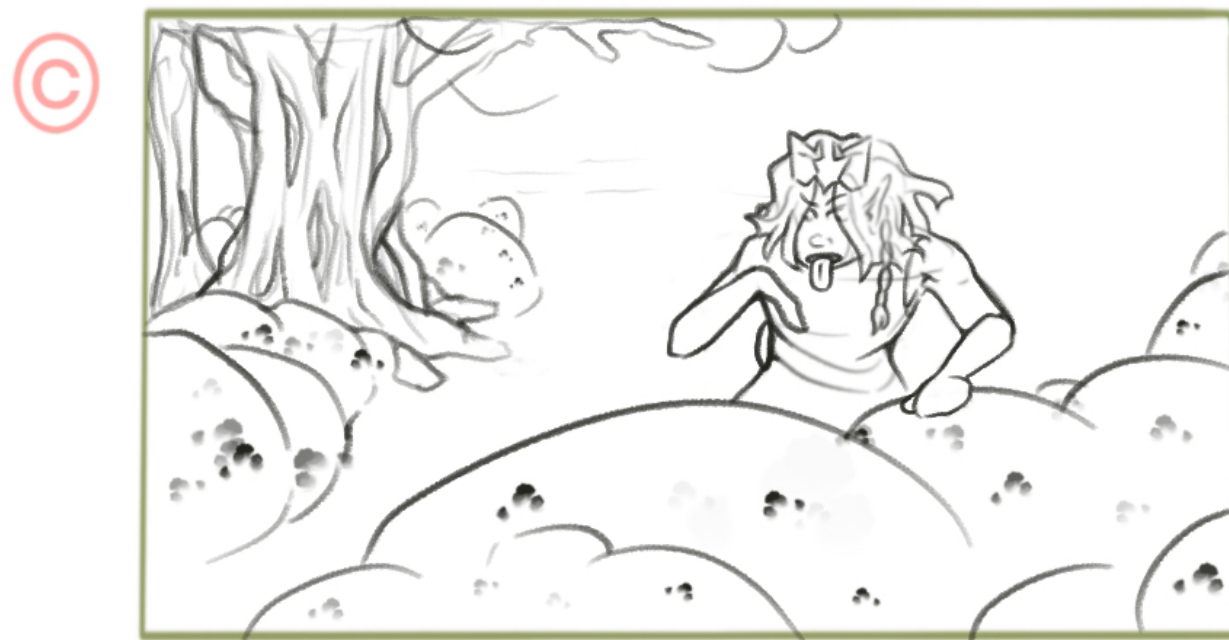
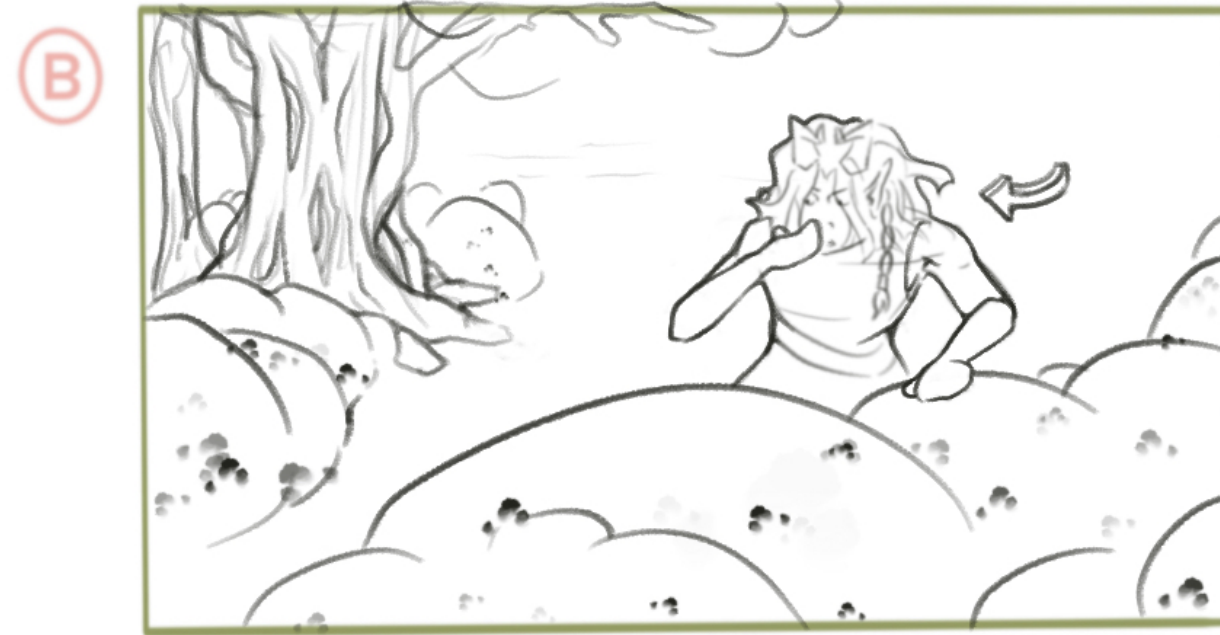
Camera shifts perspective left (A) to follow crow as it approaches a forest and flies between trees (B)(C) booming up and down as he disappears between them. (D)



04 A-C: Long shot - diagonal, then horizontal pan

Sfx: Trees rustle, crow kawing

Diagonal pan away from the last bundle of trees (A) peering over the tops into a small field surrounded by a grove of trees (B) horizontal pan until we see a boy in the background picking berries (C)

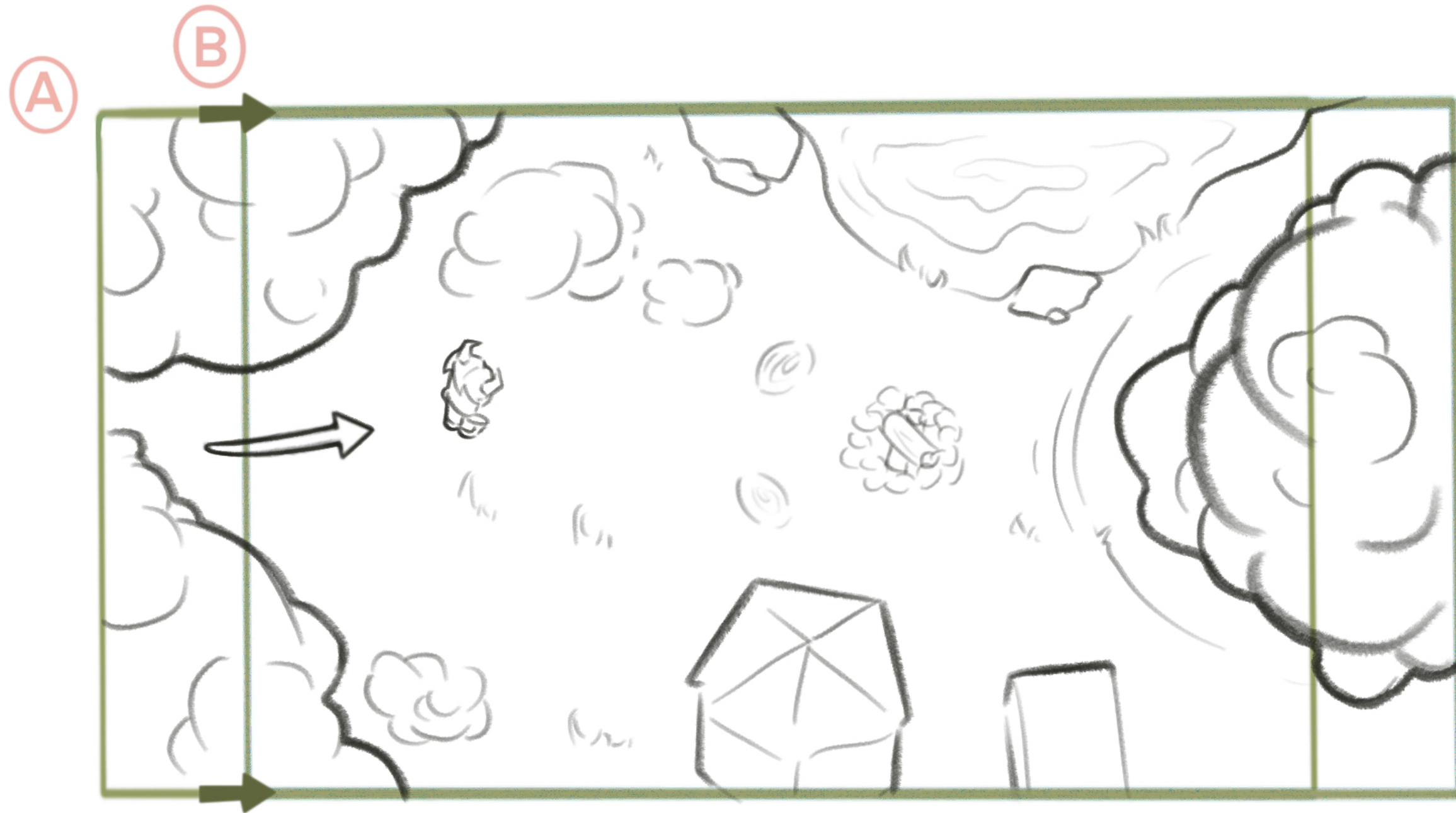


NOTES DIAL SHOT

05 A-D: Medium close up - Stationary camera

"Hmmm..." (A) Blergh! (C) Agh..." (D)

Tiny Shax stands before a large berry bush, picking berries (A) he pops a berry in his mouth (B) and makes a sour face (C) before sighing and walking off page (D)

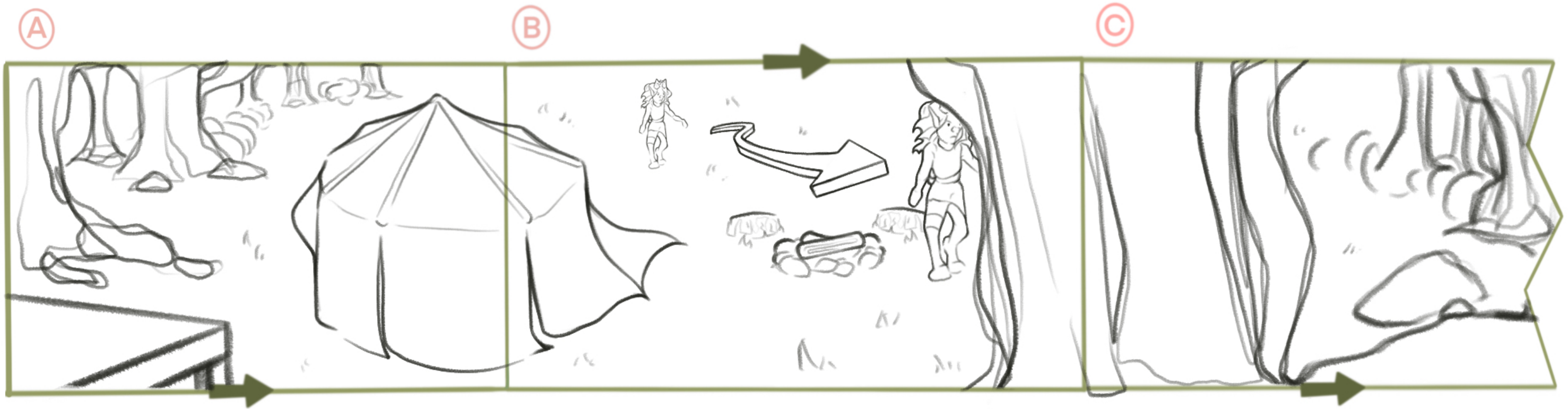


NOTES DIAL SHOT

06 A-B Wide downshot, slow pan right

"I'm home, mamas!" (B)

Shax enters a small clearing, exiting the tree line (A) and heading towards a small living area at the deepest part of the grove. (B)

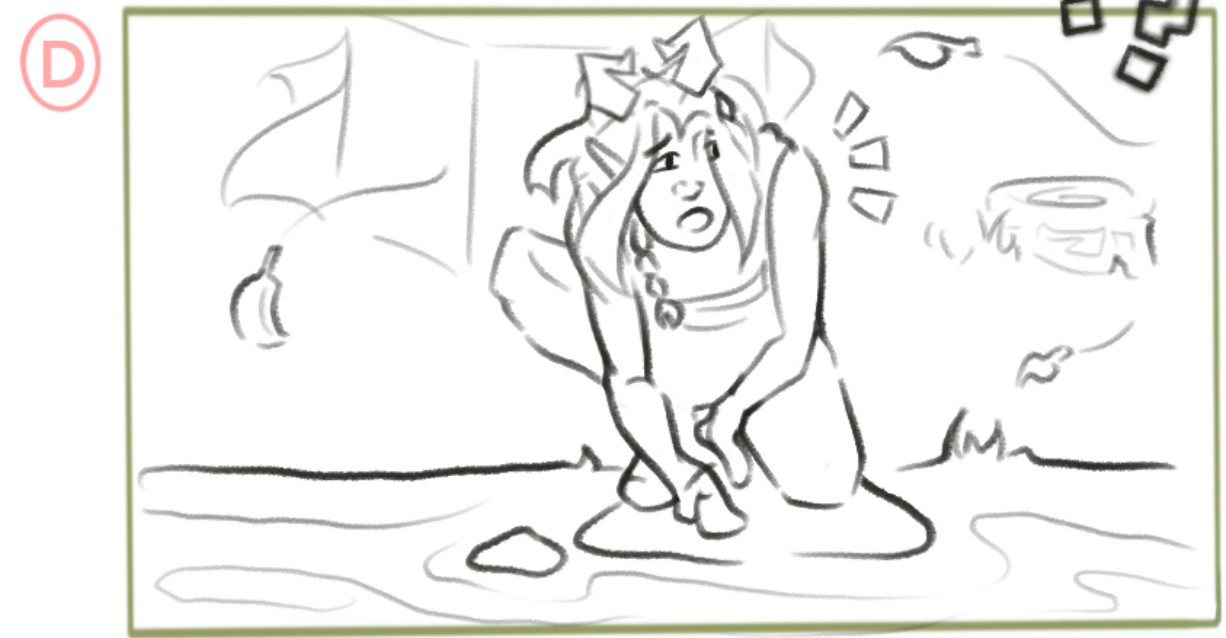
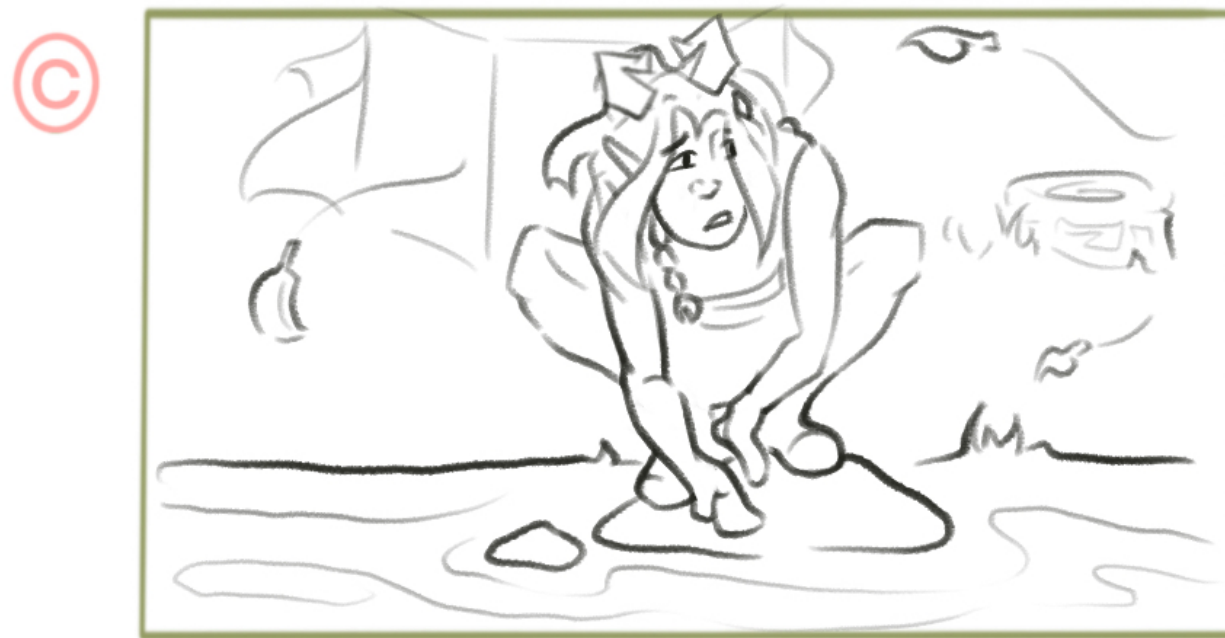
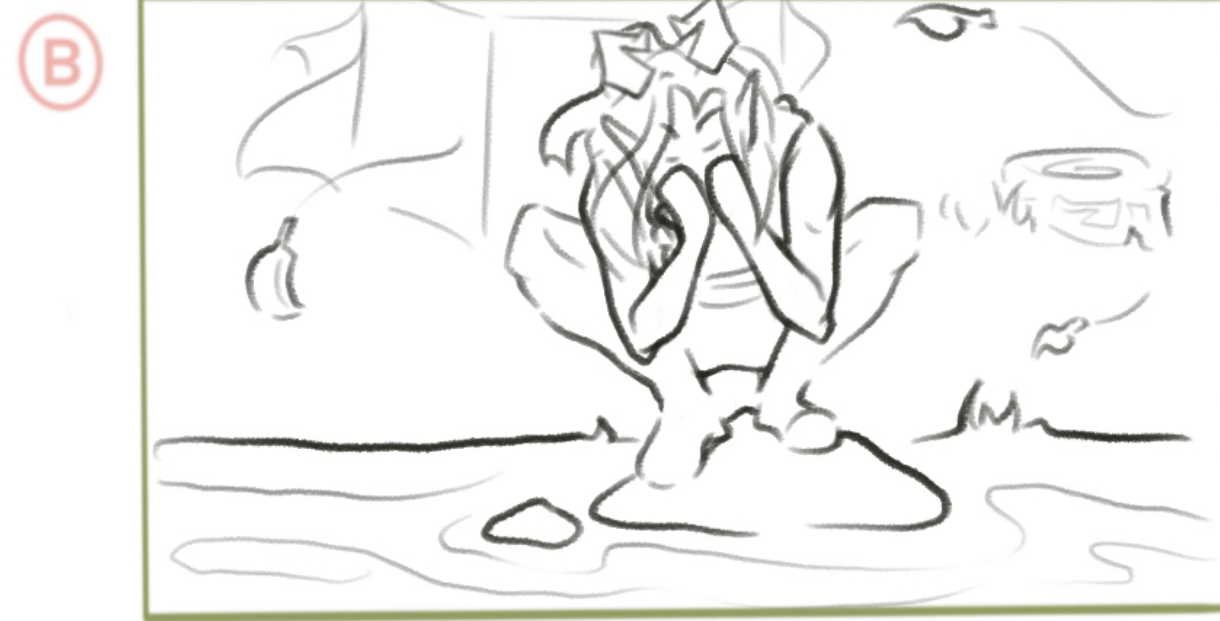


NOTES DIAL SHOT

07 A-C: Wide shot - pan left tracking Shax'thein

"I got some berries nearby the field in the east. (A) It's not much but..." (C)

Camera shifts perspective left (A) to follow crow as it approaches a forest and flies between trees (B)(C) booming up and down as he disappears between them. (D)

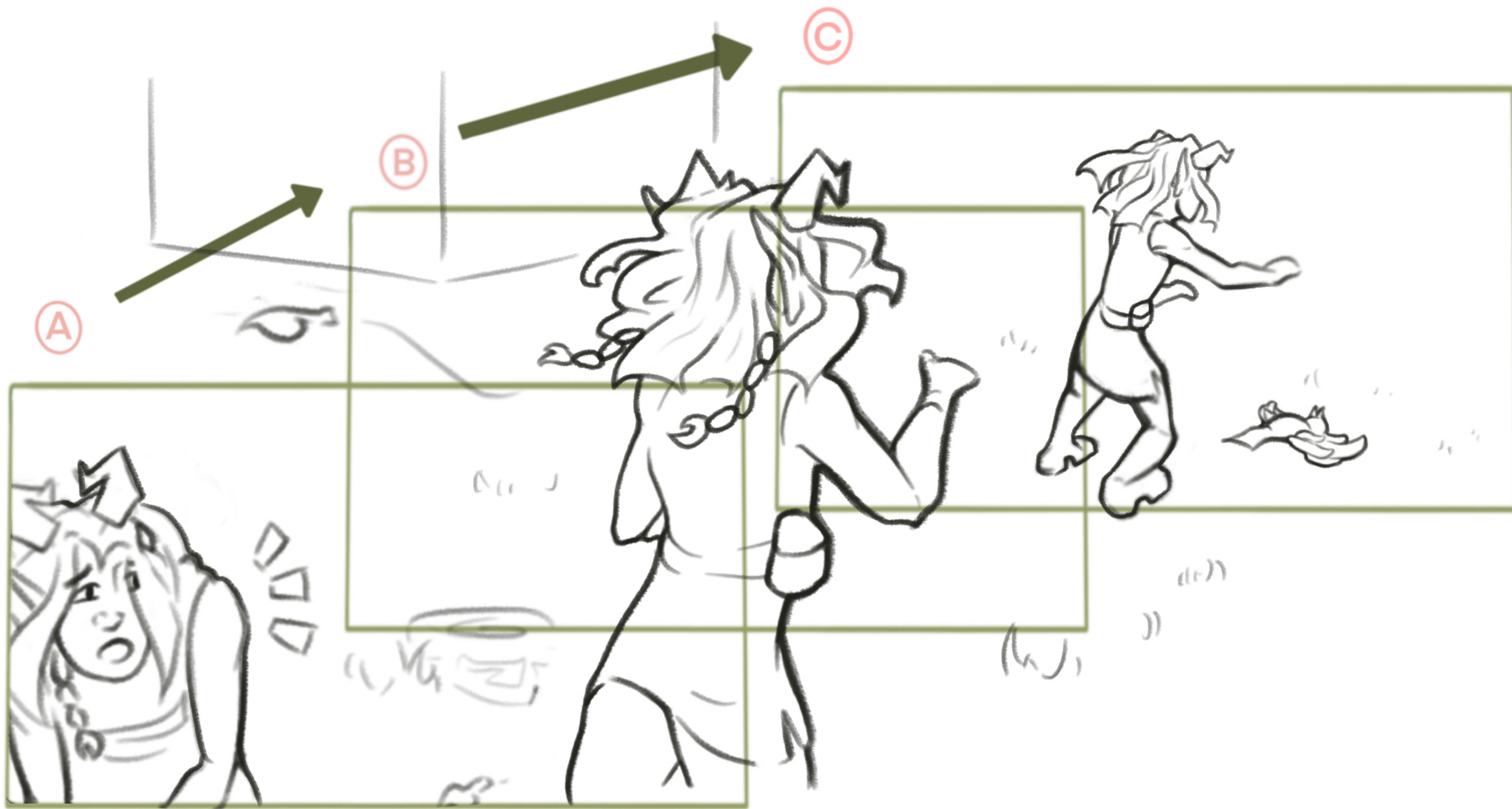


NOTES DIAL SHOT

08 A-D: Close up - Stationary camera

"You'd tell me any meal is a good meal, I know." (A) "...I haven't forgotten" (B) "Huuuh?" (D)

Shax enters left (A) kneeling down beside a small waterfall raised just above the pond (B) washes his face in the water (C) and startles after hearing a noise behind him (D)



NOTES DIAL SHOT

09 A-C: OTS to close up to medium shot - track with dolly left and upwards

"Oh gods.." (A) "Uhhh... Hold on." (C)

OTS shot of Shax looking at a downed bird in the BG (A) dolly tracks Shax as he runs frantically over (B) Shax goes to kneel and scoop up the bird (C)

(A)



(B)



(C)

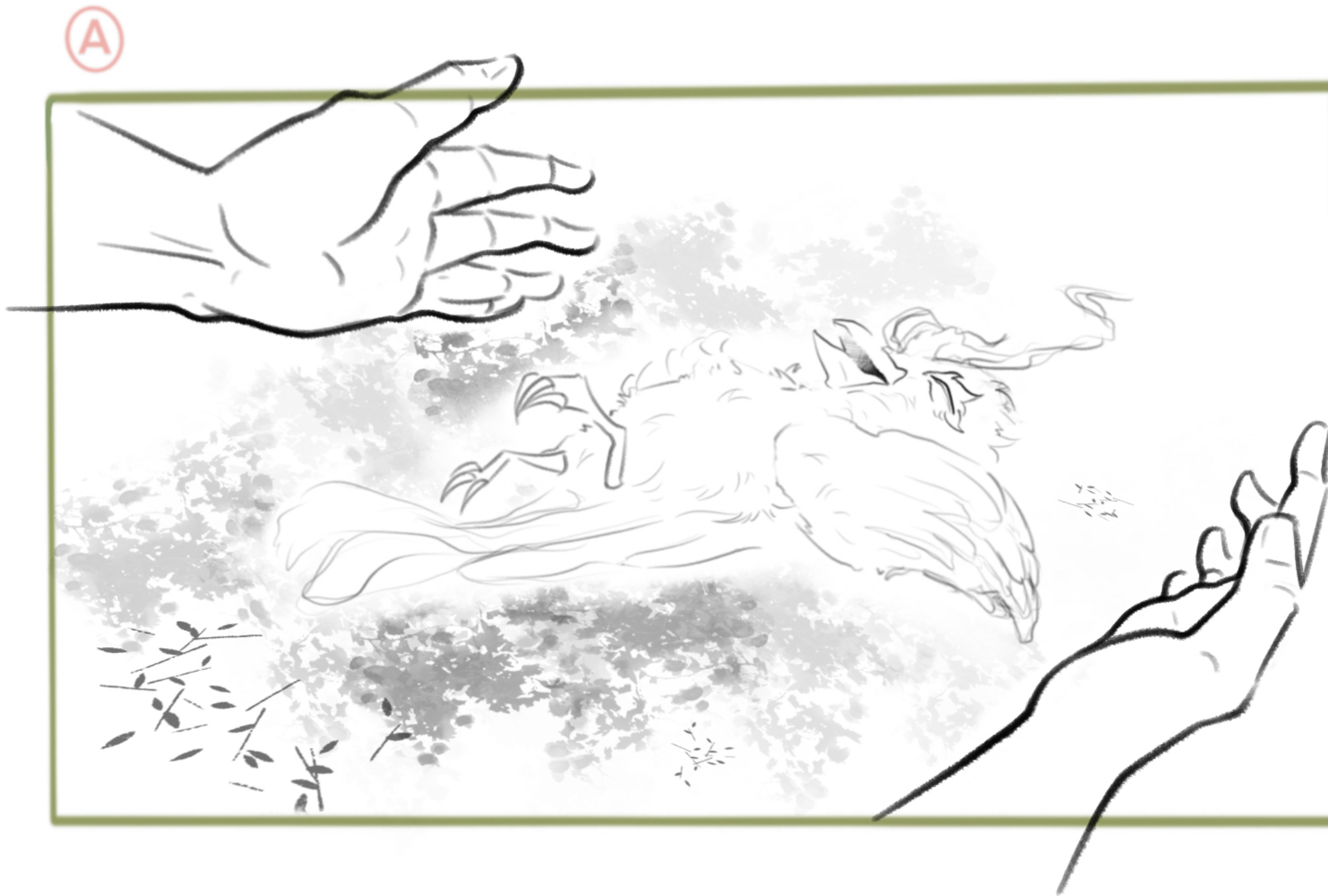


NOTES DIAL SHOT

10 A-C: Close up - stationary camera

"Hang in there little buddy!" (C)

Shax looking left (A) Shax looking right (B) Shax darting off screen (C)



NOTES DIAL SHOT

11: Close up downshot, stationary camera

"I'm not as good as mamas, but I'm gonna try and help you anyway, okay?"

Shax setting injured bird down beside large tree, on the cobblestone stairs, speaking off screen



NOTES DIAL SHOT

12 A-C: Medium shot - Stationary camera

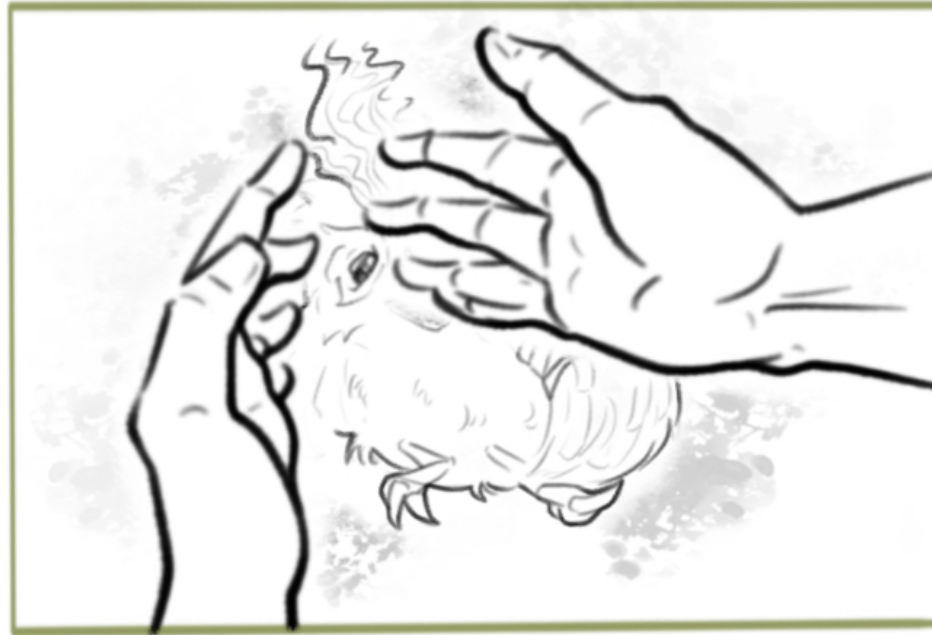
"This..." (A) "and uhmm... yup, got it." (C)

Shax pinging around the camp, looking for materials

(A)



(B)



(C)



NOTES DIAL SHOT

13 A-C: Close up - Stationary camera

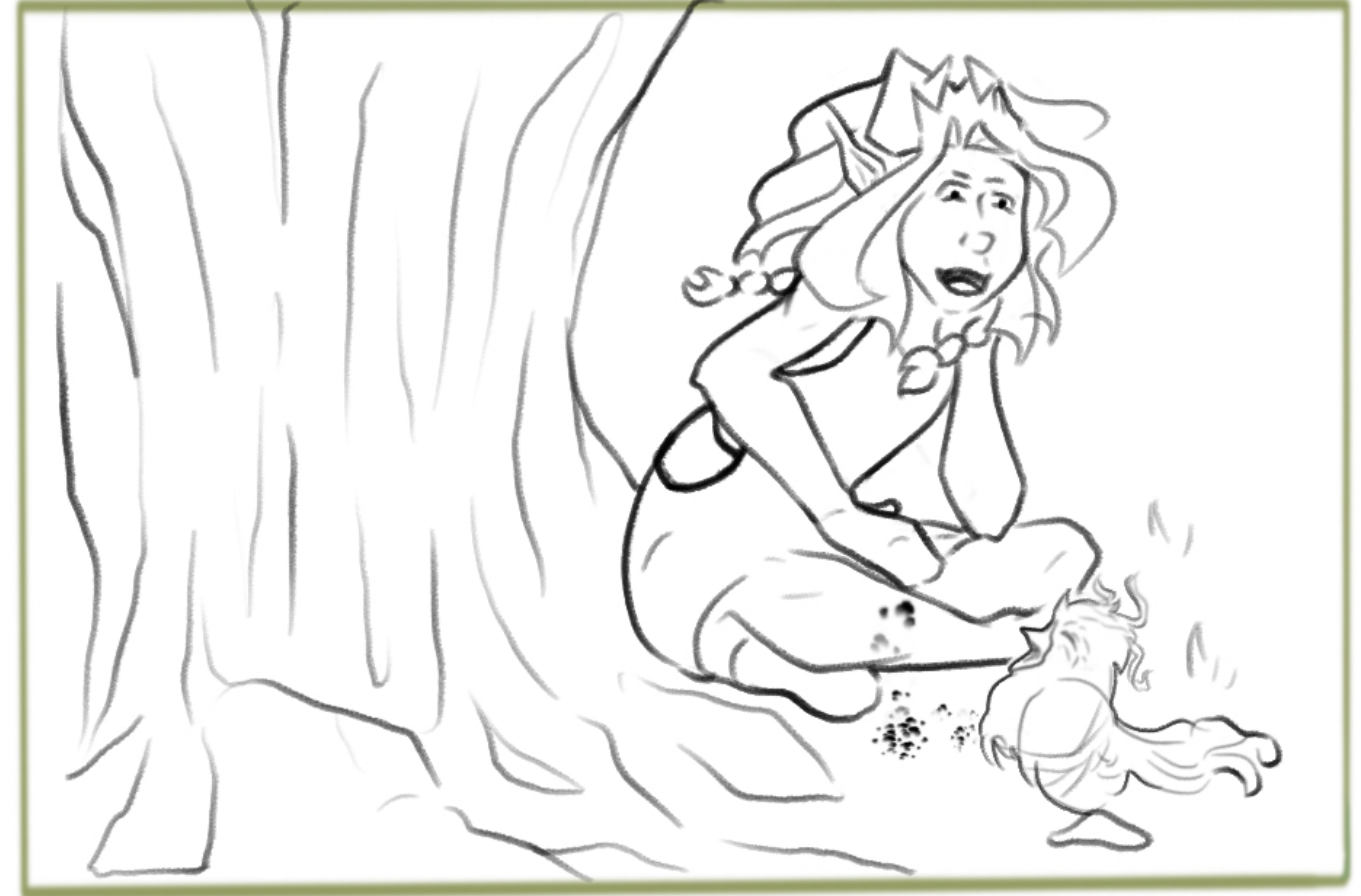
"And..." (A) "There!" (B) "Not too bad if I do say so myself, mister!" (C)

Shot of Shax's hands tinkering with something (A) Shax removes hands (B) To see shot of bird bandaged wing (C)

A



B



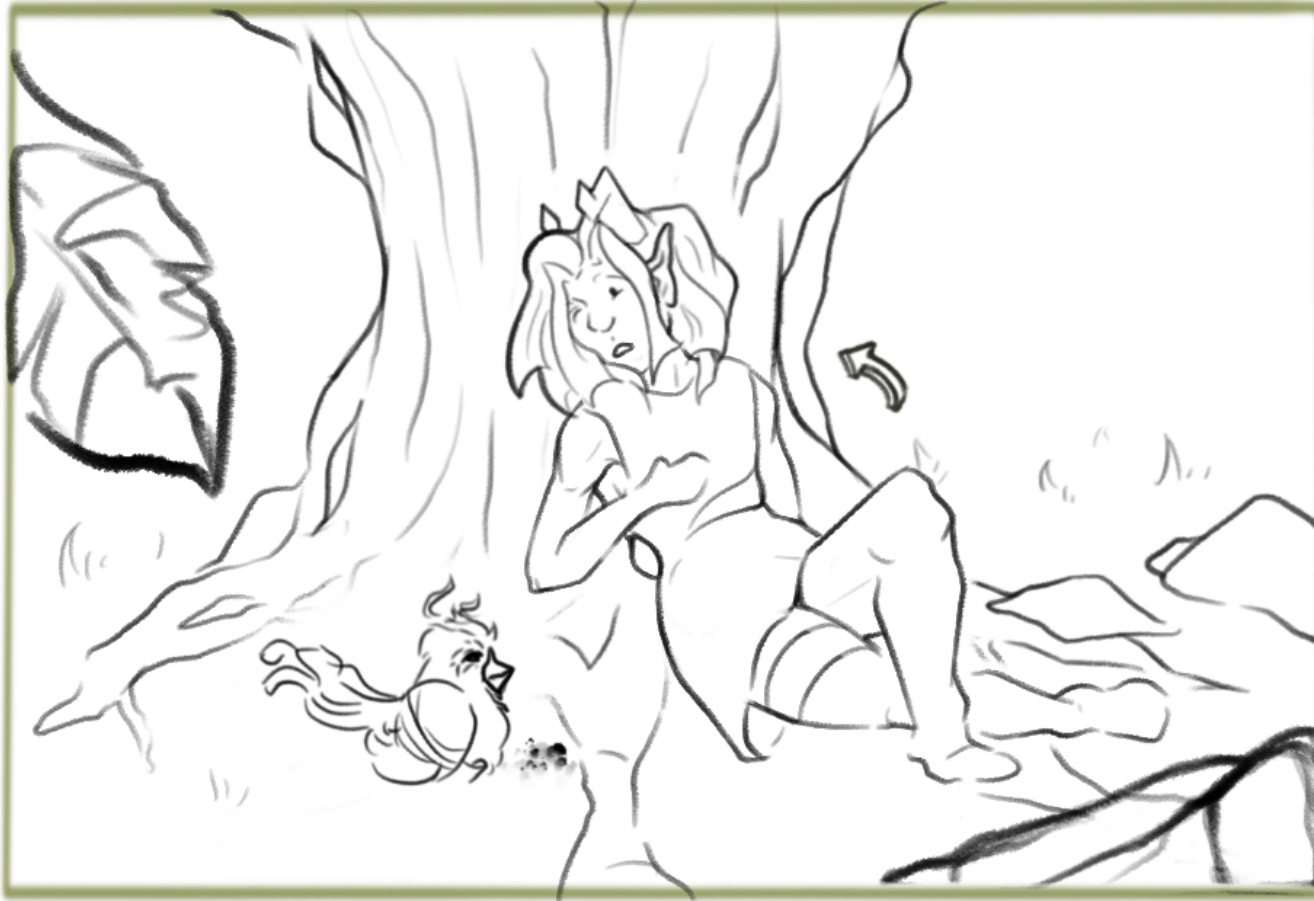
NOTES DIAL SHOT

14 A-B: Medium shot - Stationary camera

"I don't have much but we can share if you want." (A) "Mamas would like that, I think." (B)

Sitting cross cross in front of the tree as the bird chirps (A) Shax turns his head and offers the bird some berries (B)

A



B



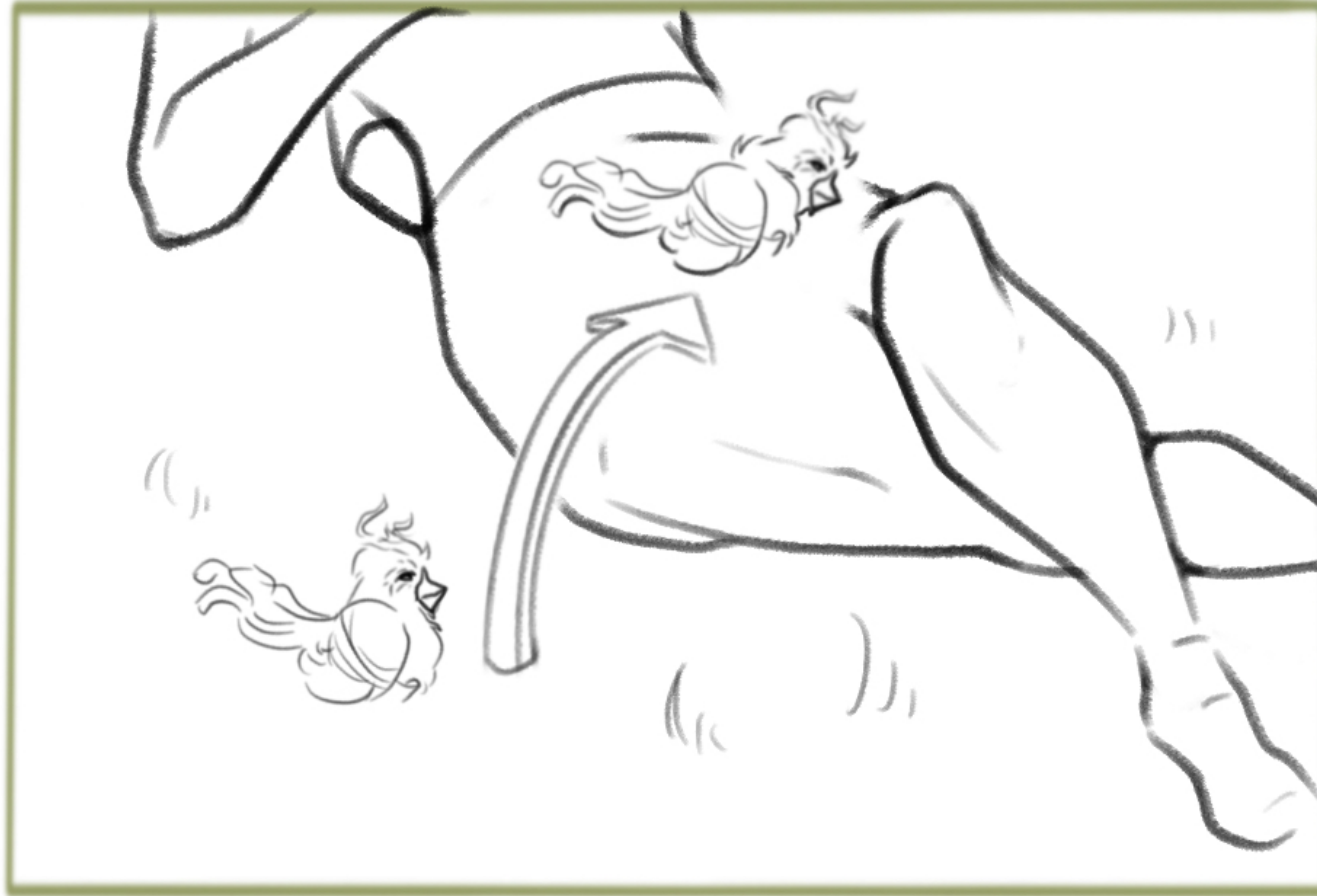
NOTES
DIAL
SHOT

15 A-B: Close up - Stationary camera

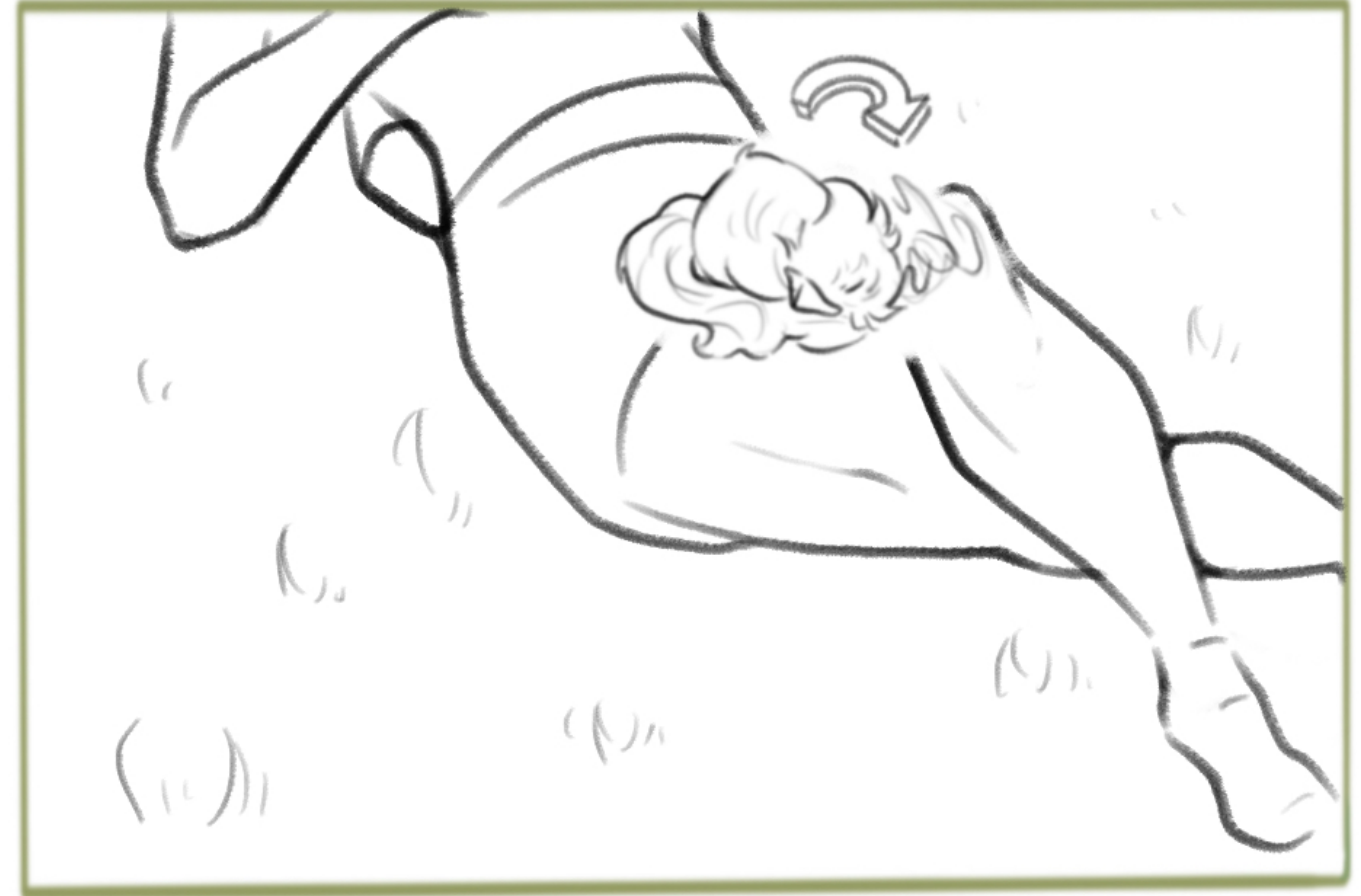
"I'll take care of you for as long as you need me to, okay?" (A) "... Just like mamas did for me." (B)

Leaves falling in foreground as shax leaning back against tree watching bird pick at the berries (A) A soft smile on their face as they drift off to sleep. (B)

(A)



(B)

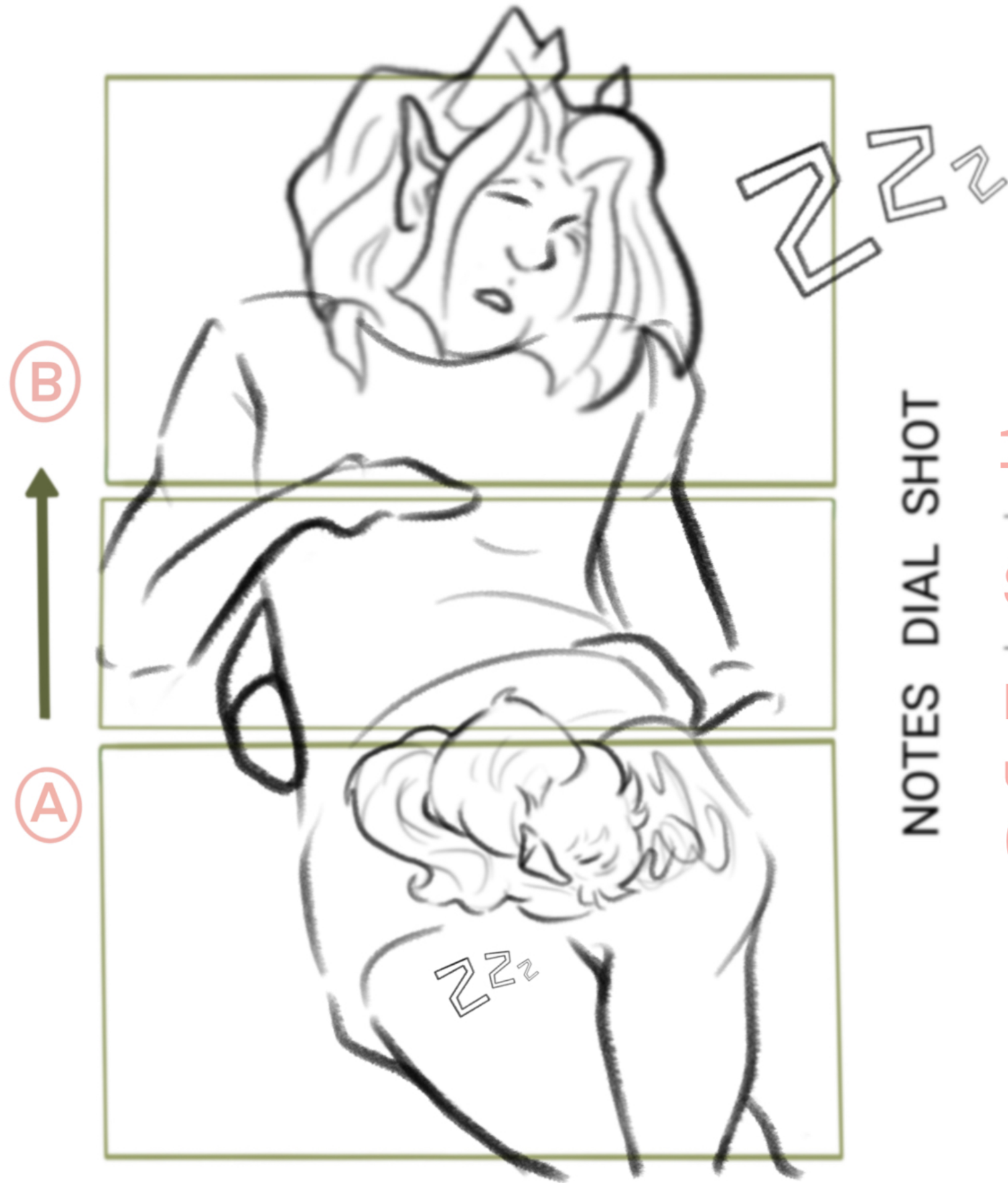


NOTES DIAL SHOT

16 A-B: Upwards close up - stationary camera

Sfx: Chripp, chrrp

Bird observing the boy (A) jumps onto his lap (B)



NOTES DIAL SHOT

17 A-B: Tilt up - stationary camera

SFX: "Zzzzz..."

Bird settles into Shax lap (A) pan upwards to Shax sleeping as well (B)

A



B

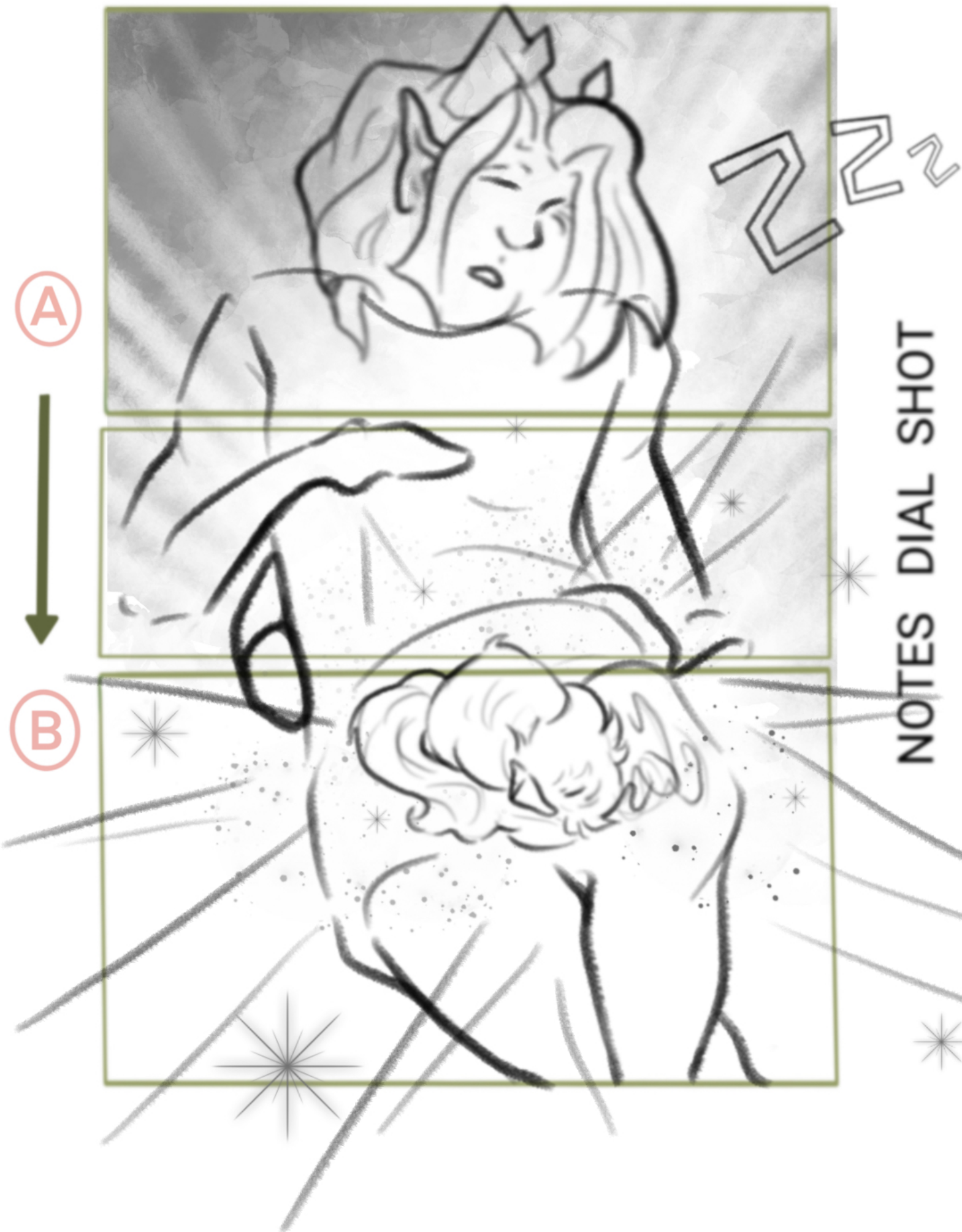


NOTES DIAL SHOT

18 A-B: Establishing shot - stationary camera

SFX:

Earth genasi village and small grove of trees sun setting (A) moon rising (B)



NOTES DIAL SHOT

19 A-B: Tilt down - stationary camera

SFX: "Zzzzz..." (A)

Shax still sleeping pan down to bird in lap, now shining and sparkling with a bright white light

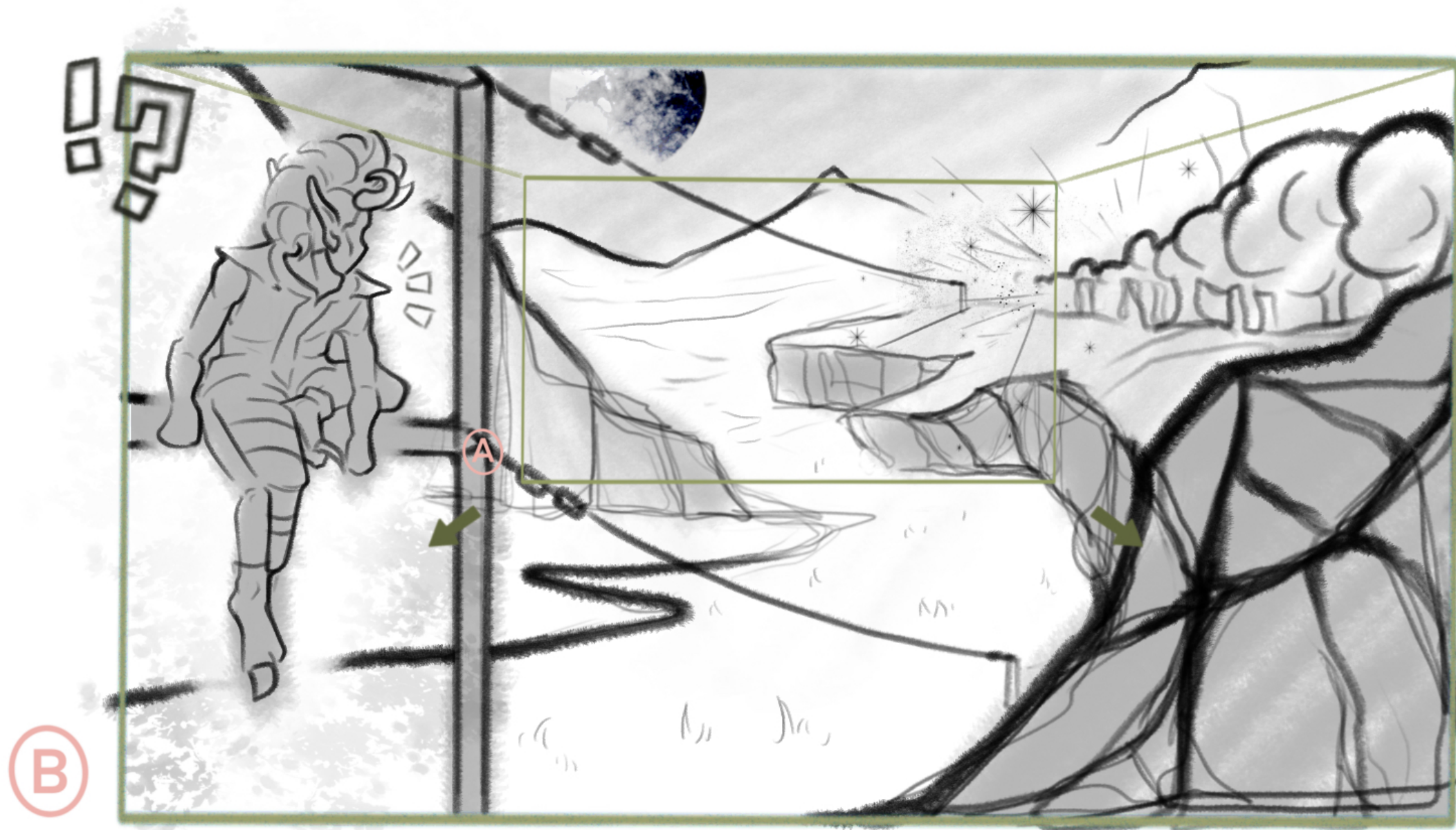


NOTES DIAL SHOT

20 A-B: Long shot - slow pan left

SFX:

We see the light emulating from the grove (A) from the village in the distance (B)

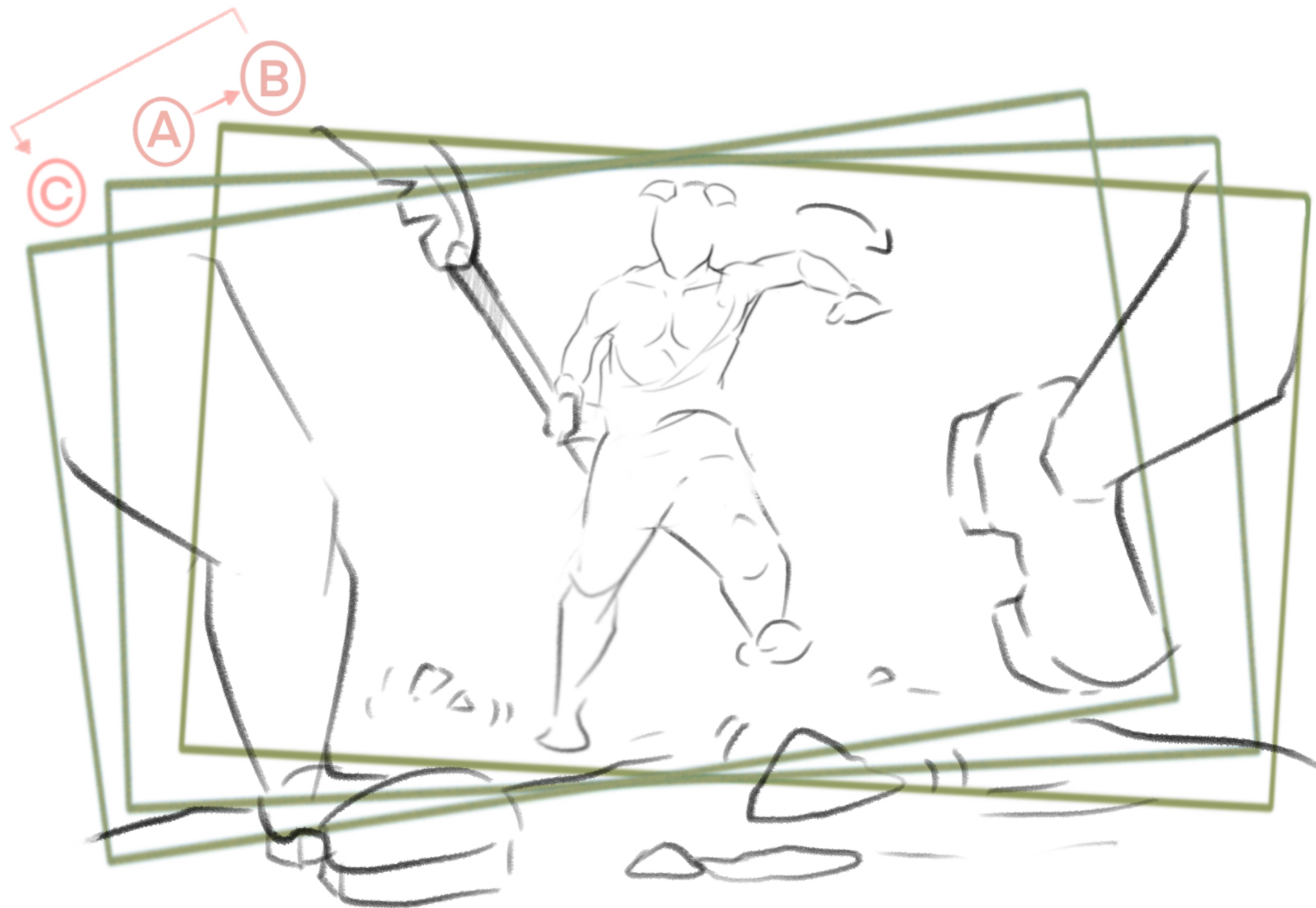


NOTES DIAL SHOT

21 A-B: Upwards medium shot - dolly out

SFX:

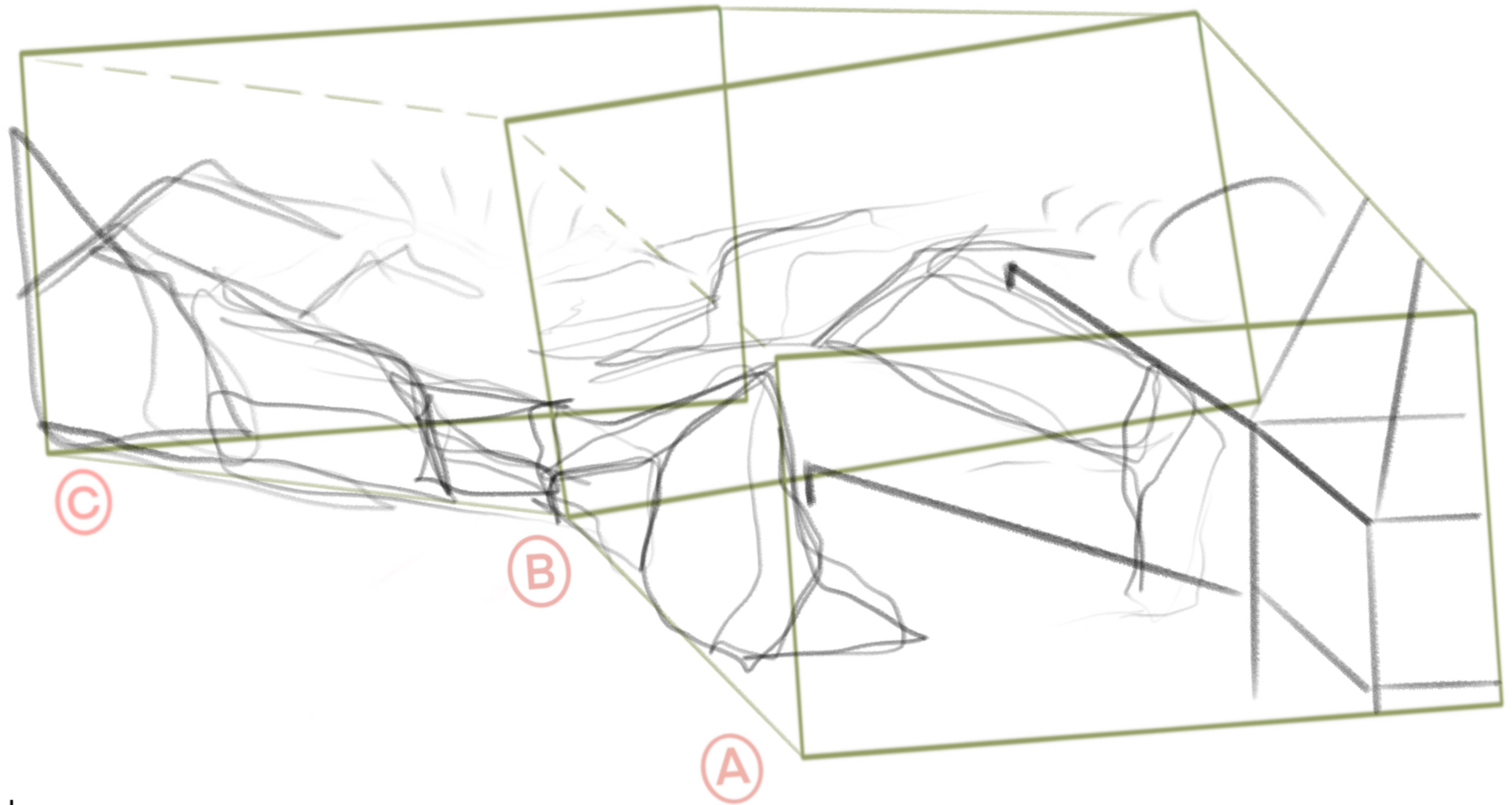
Glowing grove in center BG (A) dolly out to reveal villagers and guards watching the glow (B)



22 A-C: Medium upwards - rapid handheld shot

SFX:

A village leader right center frame, gesturing for others to follow, everyone mid run gathering, camera rumbles as the ground does

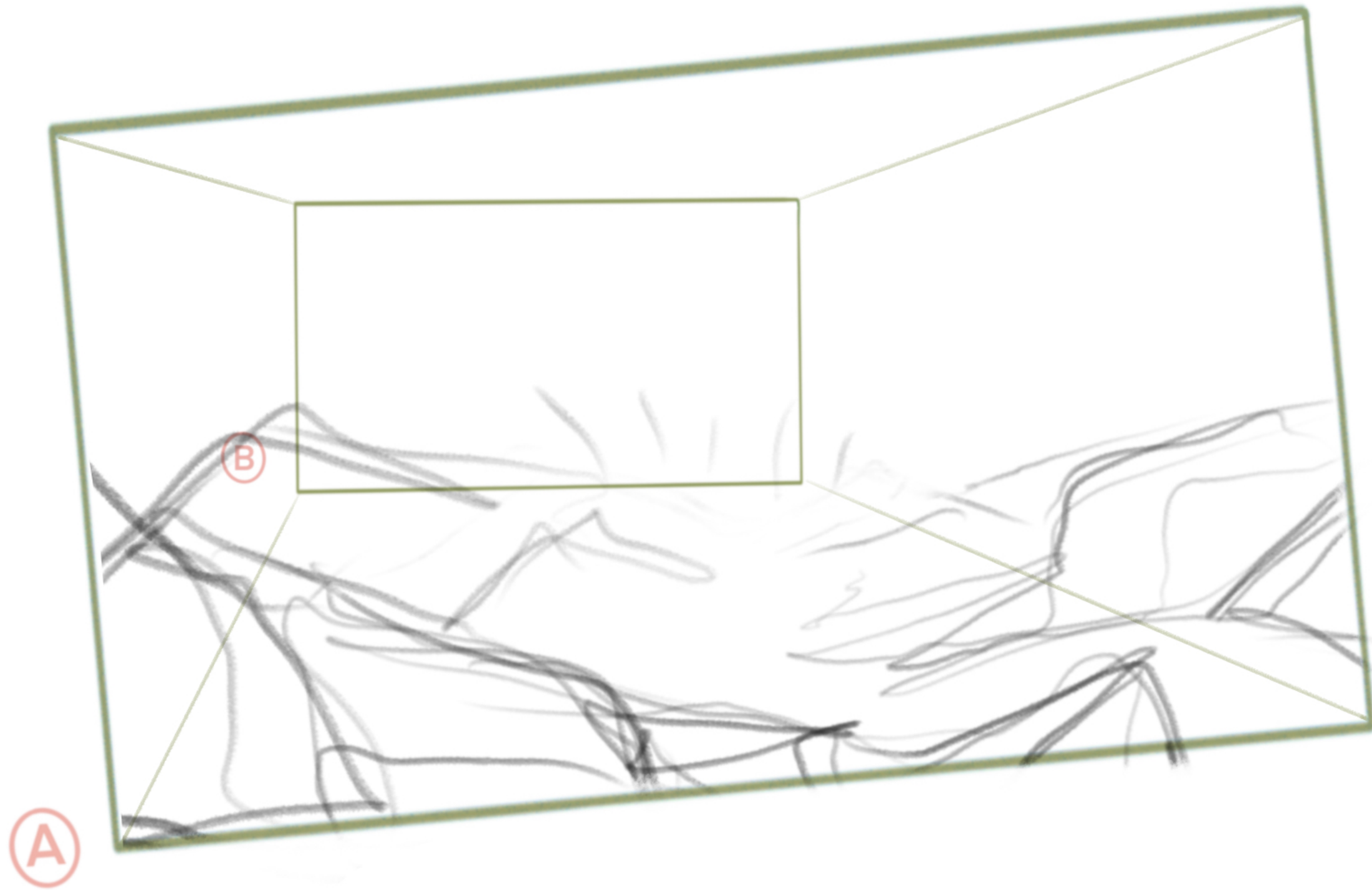


NOTES DIAL SHOT

23 A-C: Birds eye view long shot + left dolly

SFX:

Landscape, from the village (A) up to the raised grove of trees (B) where the light is emulating from (C)



24 A-B: Birds eye view medium shot - diagonal zoom in

SFX:

Shot of the grove with light emulating (A) zooming in as the light goes out (B)



25: Medium shot, stationary camera

Several villages approaching the clearing, leader front and center with arm outstretched to stop the others from getting any closer



26: Over the shoulder - stationary camera

The leader approaching the camp sight, towards the faint glow



NOTES DIAL SHOT

27: Close up - stationary camera

Leaders face slightly aglow, in awe of the scene before him



NOTES DIAL SHOT

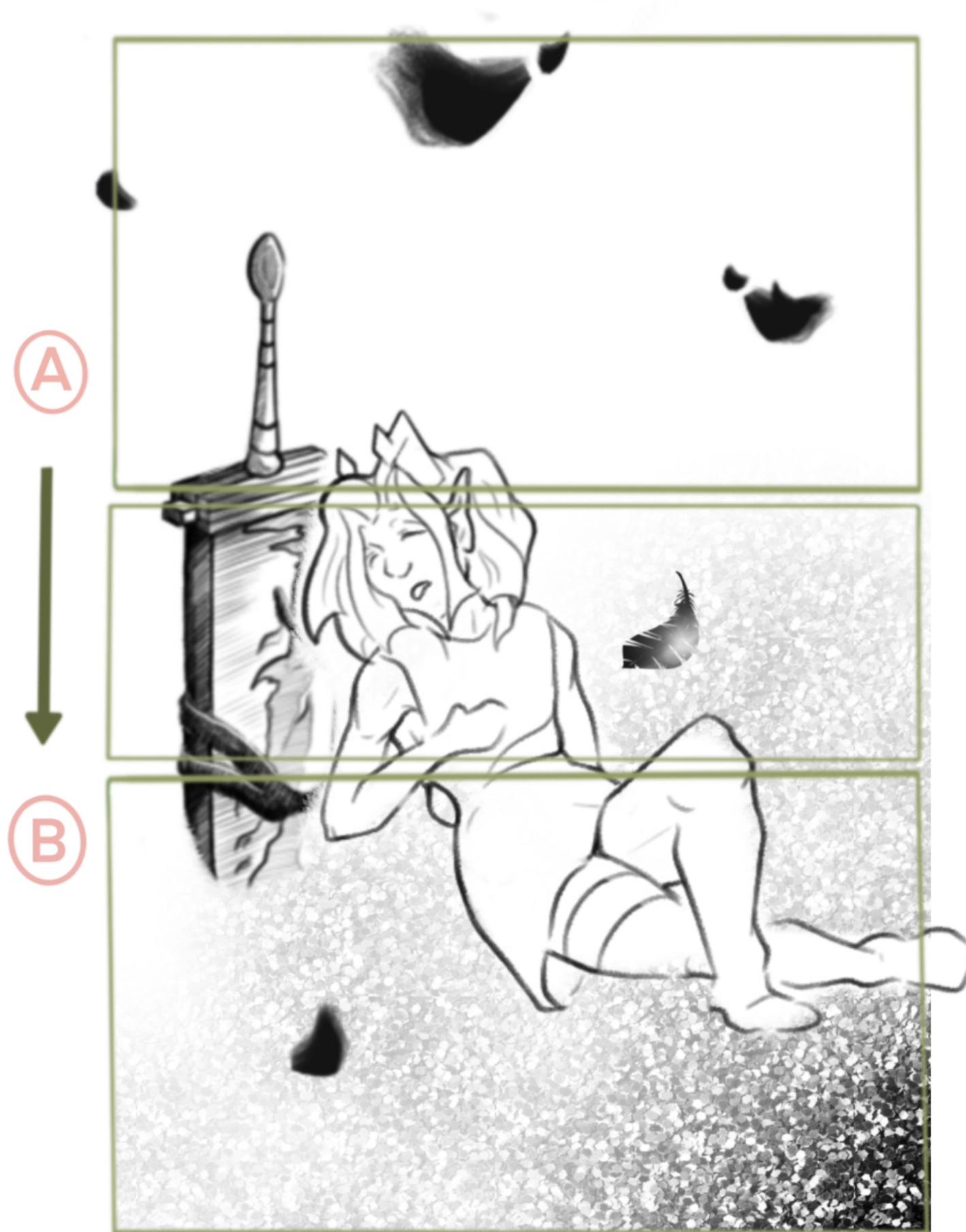
28 A-B: Close up - Tilt down

Tree aglow with charms and magick in the BG as a singular feather floats down the tree trunk above Shax's head where he sleeps



29: Upwards shot - stationary camera

Shax sleeping still, but covered in plant life and tree roots that still glow in the late evening. Shax now leans against a great sword, not the tree behind him as he once was.



NOTES DIAL SHOT

30: Close up shot - tilt down

The feather is floating in Shax's lap where the bird once was (A) quick fade to black (B)